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Concepts of Object-Oriented Programming: With Examples in Small Talk, David N. Smith, McGraw-Hill Ryerson, Limited, 1994, . This concisely written, understandable introduction to OOP explains what OOP means and how to take advantage of this programming paradigm of the future. The extensively updated edition includes examples in the hot OOP language, SmallTalk. The author uses numerous examples to illustrate how OOP programs are written, and to demonstrate how OOP can be used to create reliable, reusable applications..

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Object-oriented programming with prototypes , GD“Ñnther Blaschek, 1994, Computers, 335 pages. This textbook is intended for the novice as well as for the experienced programmer who wants to learn more about object-oriented programming. There are three main topics ....

Squeak Open Personal Computing and Multimedia, Mark J. Guzdial, Kim Rose, 2002, Computers, 511 pages. CD-ROM contains: Tutorials -- Demos -- Links to related Web pages -- Squeak version 2.9 virtual image..

Kent Beck's Guide to Better Smalltalk A Sorted Collection, Kent Beck, 1999, Computers, 408 pages. Written for Smalltalk programmers, this book is designed to help readers become more effective Smalltalk developers and object technology users..

Visual object-oriented programming concepts and environments, Margaret Burnett, Adele Goldberg, Ted Lewis, Feb 1, 1995, Computers, 274 pages. This book is intended as a serious introduction and reference for cutting-edge developers in the areas of visual and object-oriented programming. The first book on this topic ....

Discovering SmallTalk , Wilf LaLonde, 1994, Computers, 554 pages. From a well-known developer of object-oriented systems in Smalltalk, this book provides an introduction to programming for the novice alongside complete coverage of the ....

Object orientation concepts, languages, databases, user interfaces, Setrag Khoshafian, Razmik Abnous, 1990, Computers, 434 pages. .

Designing object-oriented software , Rebecca Wirfs-Brock, Brian Wilkerson, Lauren Wiener, 1990, Computers, 341 pages. Practical and down-to-earth in approach, this bestseller explores the art of designing object-oriented software. It offers basic design principles and a specific design process ....

The object-oriented enterprise making corporate information systems work, Rob Mattison, Michael J. Sipolt, 1994, Business & Economics, 421 pages. A business-oriented, practitioner's guide to creating an object-oriented DBMS for the real world. It covers all the fundamental building blocks of object-oriented databases ....

Concepts of object-oriented programming with Visual Basic , Steven Roman, 1997, Computers, 188 pages. This book explores object-oriented programming and how it is implemented in Microsoft Visual Basic.

Written in a hands-on style with plenty of code and error-handling tips, the ....

Building object-oriented systems an introduction from concepts to implementation in C++, R. E. Callan, 1994, Computers, 294 pages. Most books written about C++ concentrate on syntax; which is unfortunate. The approach of this book has been to help the reader develop a clear concept of the object-oriented ....

Smalltalk-80 the language, Adele Goldberg, David Robson, 1989, Computers, 585 pages. The Smalltalk-80 system is an integrated, graphical, and interactive programming environment with capabilities for producing highly functional contact with personal computer ....

Analysis Patterns Reusable Object Models, Martin Fowler, 1997, Computers, 357 pages. Martin Fowler is a consultant specializing in object-oriented analysis and design. This book presents and discusses a number of object models derived from various problem ....

Hierarchical Object Oriented Design , Peter J. Robinson, 1992, Computers, 238 pages. Explains the basic design process for the HOOD method, and covers finding objects, HOOD diagrams, object description skeletons, class and instance objects, real-time design ....

IBM SmallTalk The Language, David N. Smith, 1995, Computers, 577 pages. This one - of - a - kind manual is for any programmer building applications on IBM's industrial - strength Smalltalk compiler. Practical, instructive, and useful, this book was ....

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